







Table 3: Entity Type Prediction Accuracy on FB15kET

METHOD	MRR		HITS @		
	RAW	FILT	1	3	10
RESICAL	0.07	0.19	9.71	19.58	37.58
RESICAL-ET	0.10	0.24	12.17	27.92	50.72
TRANSE	0.15	0.45	31.51	51.45	<b>73.93</b>
TRANSE-ET	<b>0.17</b>	0.46	33.56	52.96	71.16
HOLE	0.08	0.22	13.29	23.35	38.16
HOLE-ET	0.15	0.42	29.40	48.04	66.73
<b>ETE</b>	<b>0.17</b>	<b>0.50</b>	<b>38.51</b>	<b>55.33</b>	71.93

Table 4: Entity Type Prediction Accuracy on YAGO43kET

METHOD	MRR		HITS @		
	RAW	FILT	1	3	10
RESICAL	0.05	0.08	4.24	8.31	15.31
RESICAL-ET	0.04	0.09	4.32	9.62	19.40
TRANSE	0.09	0.21	12.63	23.24	38.93
TRANSE-ET	<b>0.10</b>	0.18	9.19	19.41	35.58
HOLE	0.05	0.16	9.02	17.28	29.25
HOLE-ET	0.08	0.18	10.28	20.13	34.90
<b>ETE</b>	<b>0.10</b>	<b>0.23</b>	<b>13.73</b>	<b>26.28</b>	<b>42.18</b>

### 4.3 Experimental Results

For our experiments, we used the following evaluation protocol: for each triple  $(\epsilon, p, \tau)$  in the test set, first  $\tau$  is replaced by  $\tau'$ , and we compute the score of  $(\epsilon, p, \tau')$  for  $\forall \tau' \in T$ , and then we rank all of these *corrupted* triples by the scores. It is possible that multiple corrupted versions of a triple exist in a dataset because an entity could have multiple entity types. In this case, only one corrupted triple is considered as the correct one for each test triple. To avoid this issue, we remove all of the corrupted triples from the ranking, except for the correct one. In Tables 3 and 4, RAW indicates the cases where we do not remove the additional corrupted triples; those where we only include the correct triple are shown as FILT (filtered).

For our experiments, the prediction accuracy of ETE was compared to three state-of-the-art KG embedding methods/baselines: RESICAL, TRANSE and HOLE on the FB15kET and YAGO43kET datasets. We also extended RESICAL, TRANSE and HOLE in the same way as ETE that they are trained with the FB15k and YAGO43k training sets first and then used to train embeddings of entity types on the FB15kET and YAGO43kET training sets. The trained vectors of entity types are used for the test with FB15kET and YAGO43kET validation and test sets. We call the extended baselines RESICAL-ET, TRANSE-ET and HOLE-ET, respectively.

From Tables 3 and 4, the effectiveness of our approach can clearly be seen. The extended baselines RESICAL-ET, TRANSE-ET and HOLE-ET show better accuracy performance than the original methods in all cases, except for TRANSE-ET on YAGO43kET. Furthermore, these experimental results show that our method ETE consistently outperforms all the baseline methods.

## 5 CONCLUSION

We proposed an embedding method ETE for entity type prediction. The main benefits of our approach are: (1) higher prediction accuracy compared to state-of-the-art baseline algorithms, and (2) higher accuracy both for inferring missing entity types as well as for inferring missing entities and relation types. We achieve these benefits while preserving linear scalability with the number of entity types. From the results of our experiments, we show that our method consistently gives higher prediction accuracy than baseline methods on two kinds of real-world knowledge graph.

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